

Games – Source switcher dead air

Symptoms:

After the game ends it is scheduled to go back to the regular schedule, but it is currently playing a Source Switcher Event (satellite channel) and instead of switching to the source it is just dead air until the end of the Source Switcher Event.

Solutions:

This is a software omission that is changed in the 1.10 version of the software. It is recommended that if this situation happens on a regular basis, to switch over to the 1.10 version.